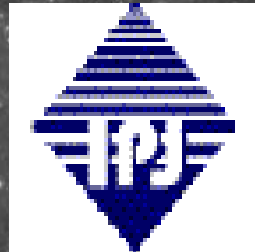


# Detection of short optical transients of astrophysical origin in real time

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# Outline

- **motivation for real-time detection of optical transients**
- **methods and main problems**
- **real time identification of optical transients in „Pi of the Sky”**
- **other existing and future solutions**

# Why we need real-time pipelines ?

- violent and interesting astrophysical processes act on short and very short time scales and appear as optical flashes
- short timescale domain is relatively unexplored region
- most important information can be obtained when observing events in the very early phase, early detection required for effective follow-up observations
- short timescale processes require fast detection and reaction
- data streams are getting larger and larger, impossible to store all the data permanently, must find interesting things in real time
- its already working for  $\gamma$ -rays and X-rays, why not do it for optical
- relatively new idea in astronomy, future is out there ...

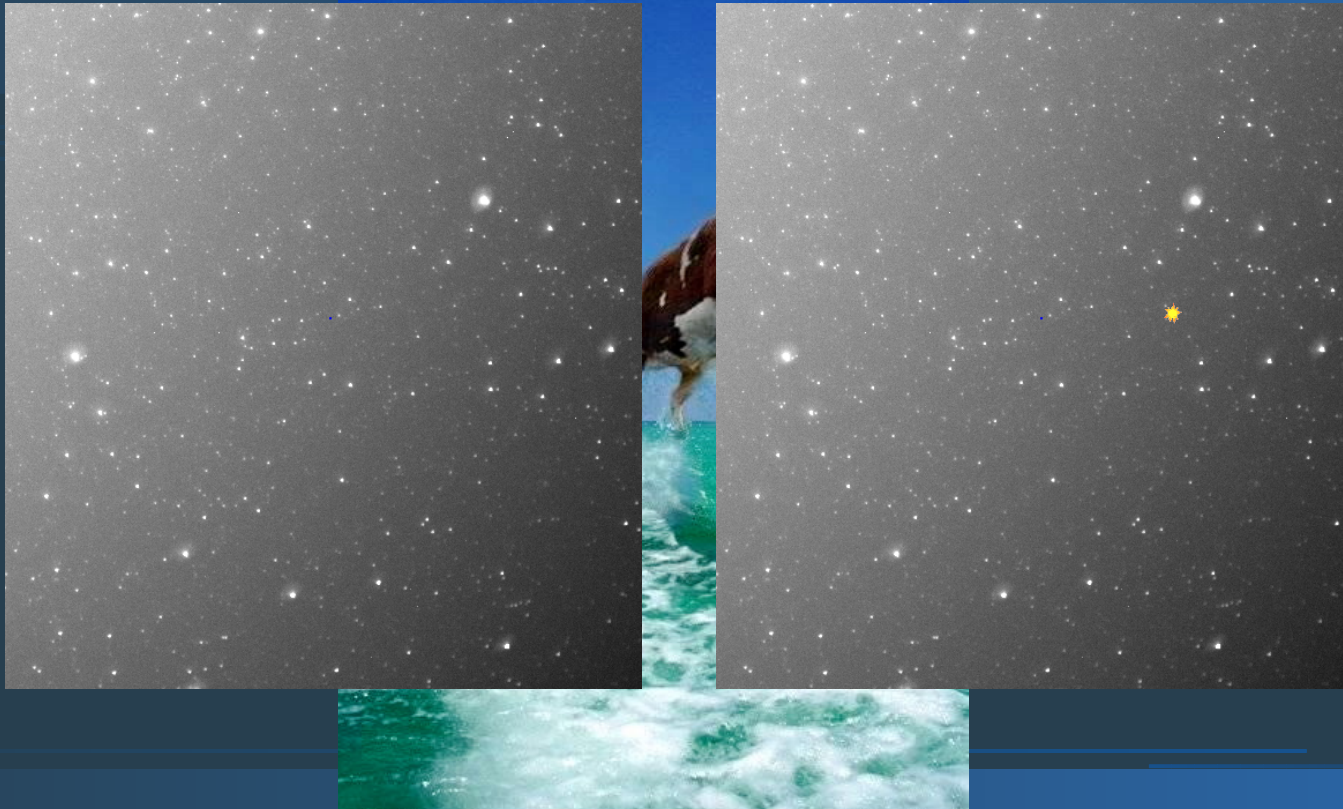
# What can we expect there ?

- **short and long gamma-ray bursts ( orphaned or untriggered )**
- **supernovae**
- **cataclysmic variables, novae explosions, dwarf novae**
- **transients from AGNs, blazars**
- **early detection of near Earth objects ( NEOs , PHAs )**
- **other, unknown type of processes ?**

# What we want to do ?

- collect images of the sky
- typically find objects in the new sky image which were not present in the previous images nor in catalogs of stars/galaxies
- It is looking like a game „spot the differences” :

**Laying on beach ...**



# How can we do this ?

Seems to be a simple task, but ...

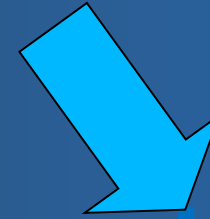
Two natural ways of doing the job, depend on specific needs and characteristics of the project to be done



## Image subtraction

### Disadvantages :

- fluctuations of stars PSF
- background fluctuations



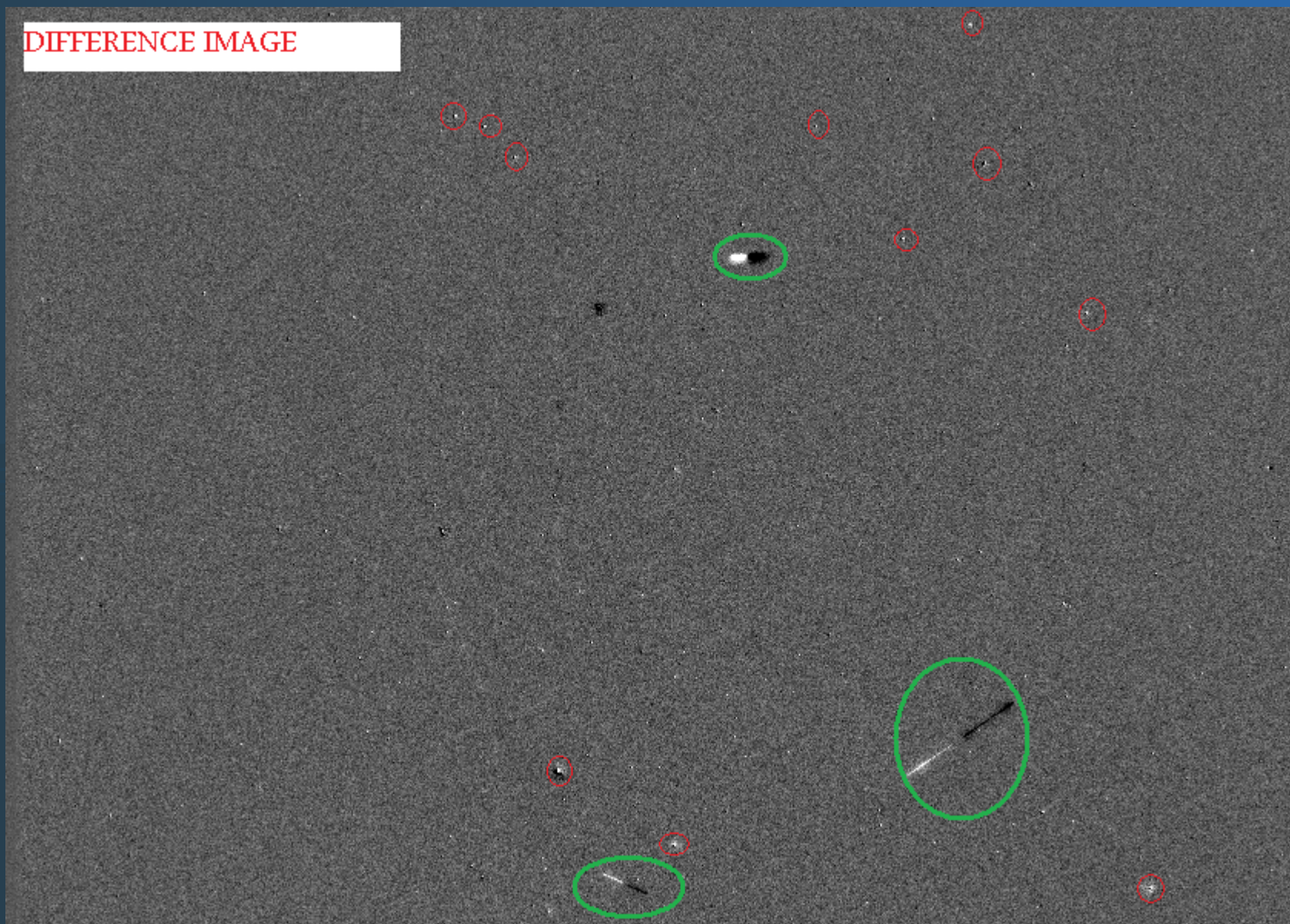
## Comparison to catalogs / reference images

### Disadvantages :

- more time / CPU consuming ( not good for short timescales )
- catalogs not complete (use own earlier observations, cumulative images )

# Illustration

DIFFERENCE IMAGE



# Third way – in the middle

## Pi of the Sky prototype in LCO



### Specific needs of „Pi of the Sky” :

- find short optical flashes on 10s images when next image is collected

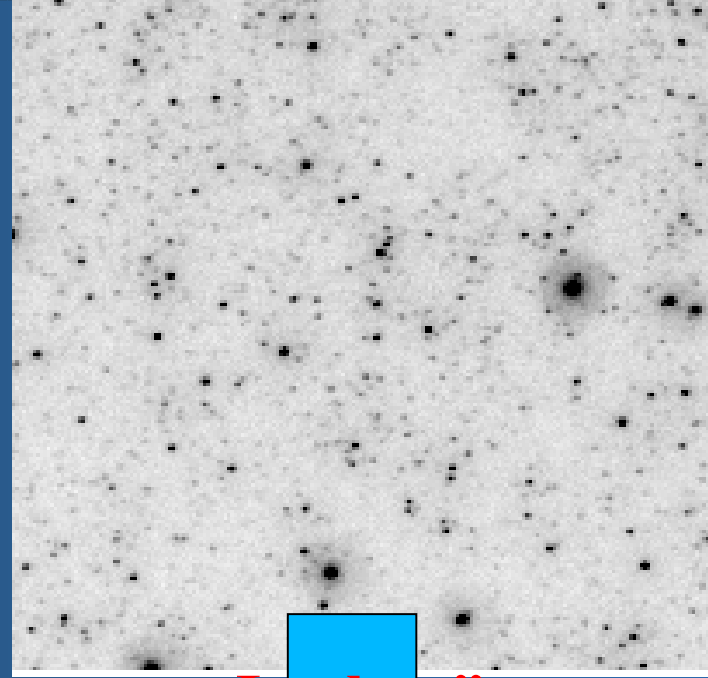
### Solution :

- do not subtract old image from new image
- perform „fast photometry” ( not full exact photometry )
- act as in catalog comparison way, but compare to reference image built from series previous images → **identify new objects on image**
- multilevel triggering system, next steps have more time for deeper analysis ( similar to particle physics pipelines ) - reject background ( fluctuations, hot pixels, cosmic ray hits, satellites, planes )

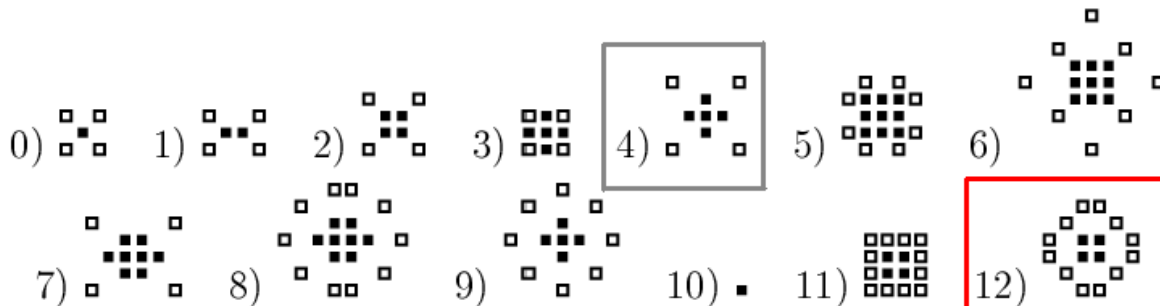
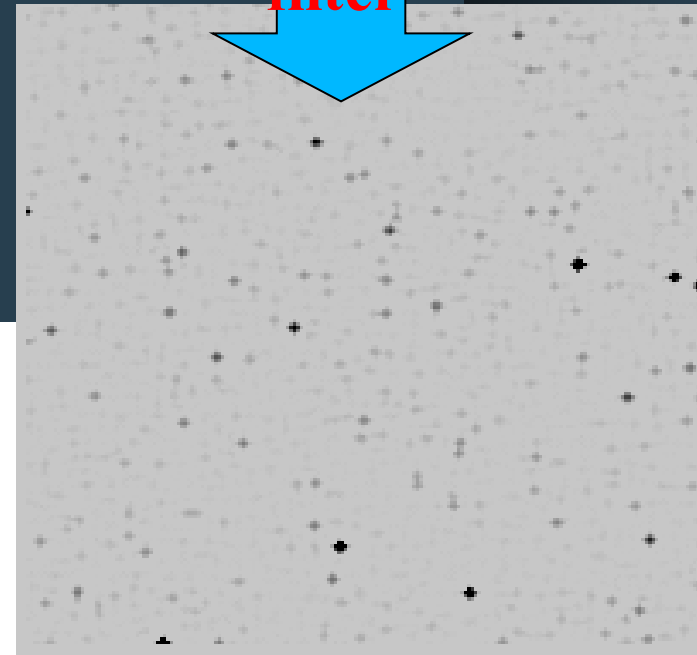


# Find transient candidates

- dark frame subtraction
- apply fast photometry „Laplace filter”
- check objects on new image vs. series of previous images ( reference images )  
→ find new objects
- „Laplace filter” – every pixel is recalculated as function of nearby pixels
- **REQUIREMENT** :  $L_{\text{new}} > T_n (= 5\sigma)$  and  $L_{\text{prev}} < T_v (= 3\sigma)$
- **RESULT** : **list of transient candidates**



„Laplace”  
filter

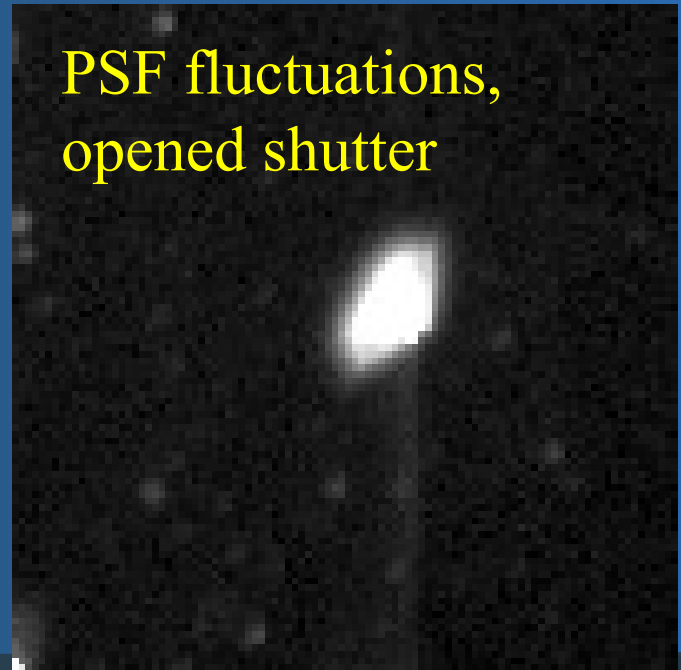


# Background

**Among candidates most are background events, which must be eliminated at next stages of the algorithm**

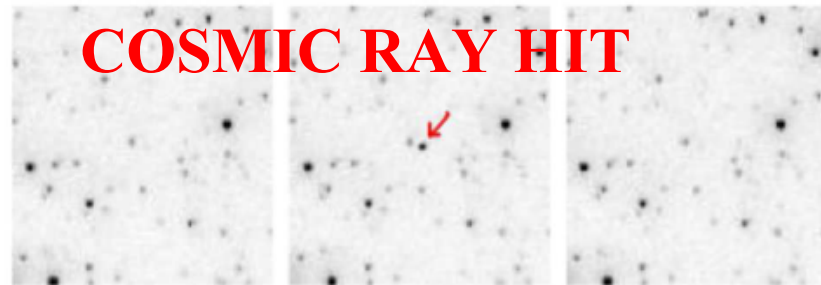
- sky background fluctuations
- star PSF fluctuations
- cosmic rays hitting CCD chip
- defect of CCD ( hot pixels )
- artifacts ( opened shutter etc )

PSF fluctuations,  
opened shutter



**COSMIC RAY HIT**

k2a

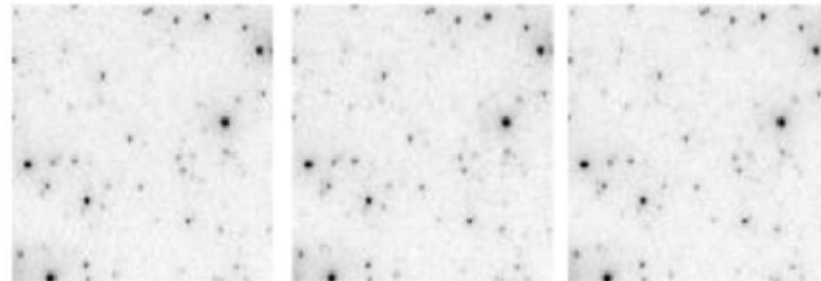


2006-05-28 06:05:23

2006-05-28 06:05:36

2006-05-28 06:05:49

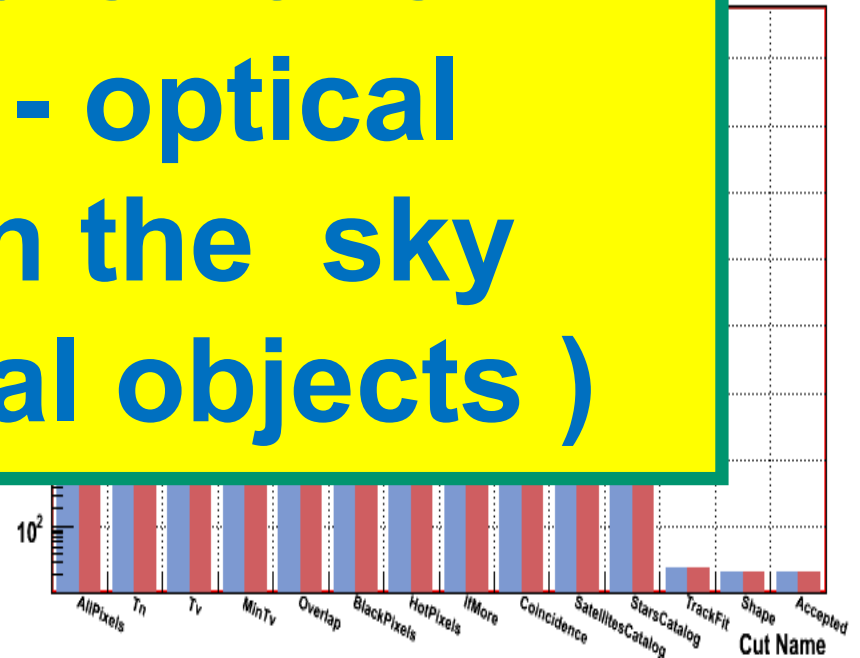
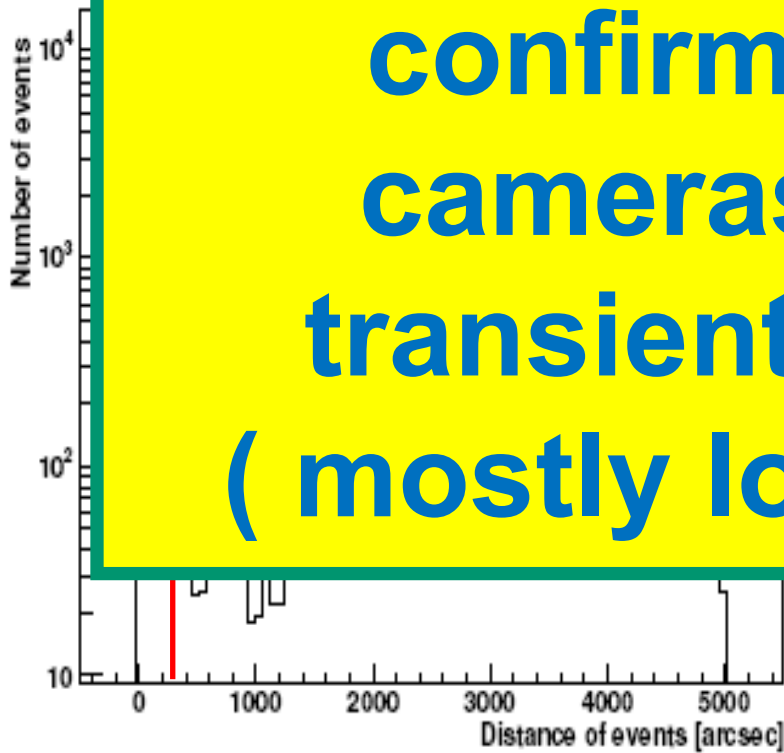
k2b



# Coincidence of 2 cameras

REJECTS : cosmic rays hitting one of the CCDs, fluctuations, most

**List of new objects confirmed on two cameras - optical transient in the sky (mostly local objects)**



**Distance of stars from corresponding images from 2 cameras**

**Results of subsequent cuts**

# Flashes from satellites

Mos

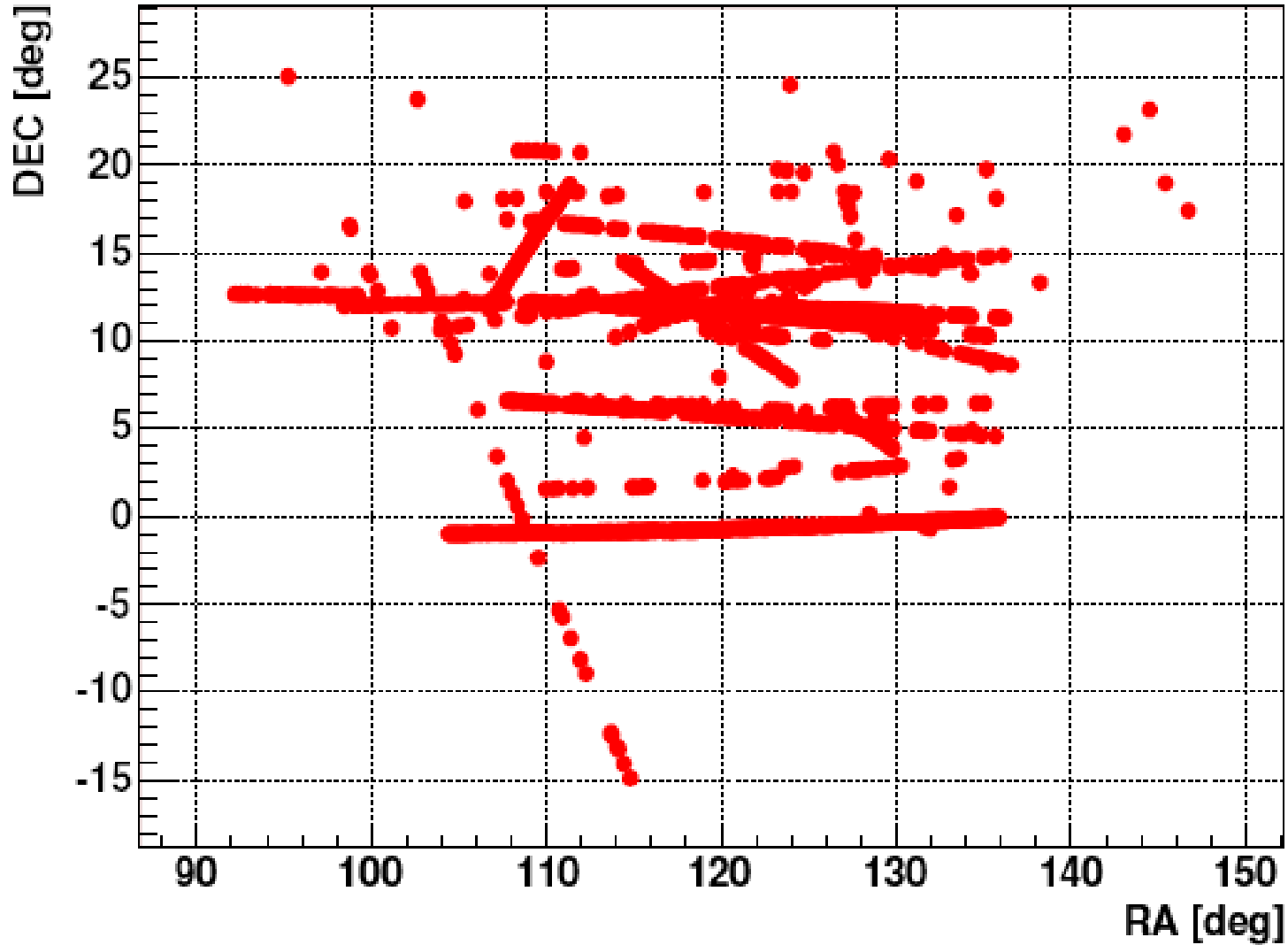
ellites

Diff

Sa

shad

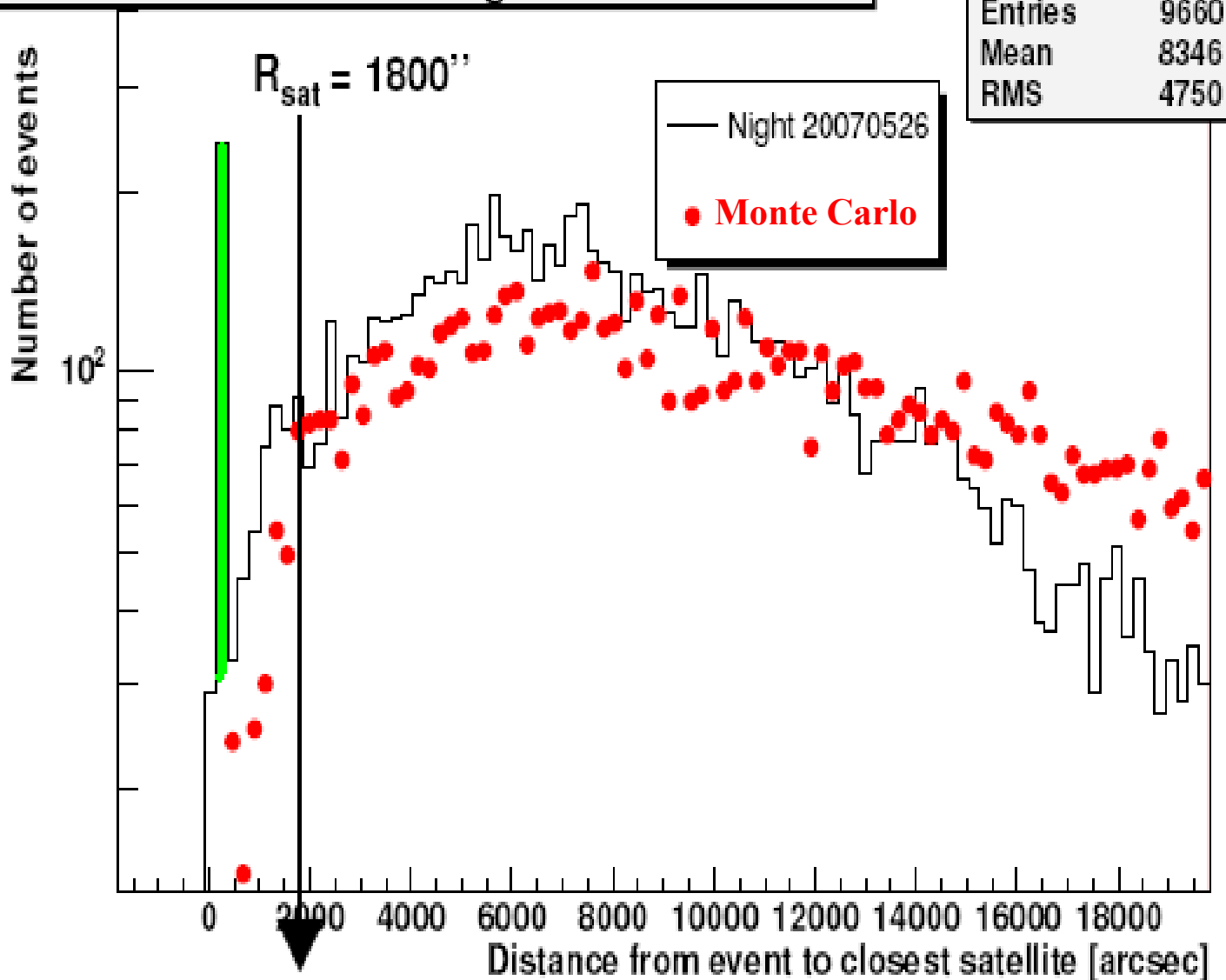
20050116.txt



Easy to reject by fitting a track

# Rarely flashing satellites

Distance to closest satellite : night 20070526 and MC



The wo  
reject a

Rarely  
sat

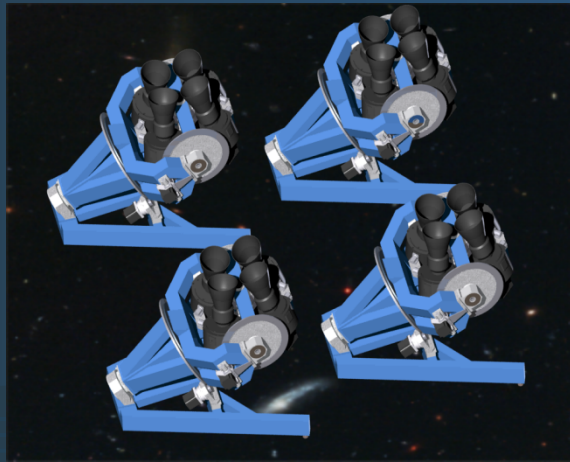
Very  
flashing

ely

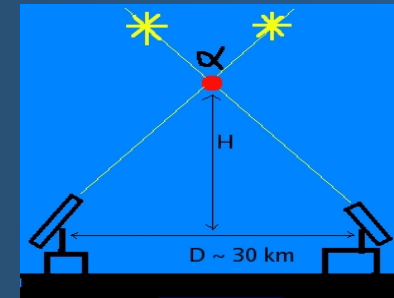
Use TLE orbital elements from



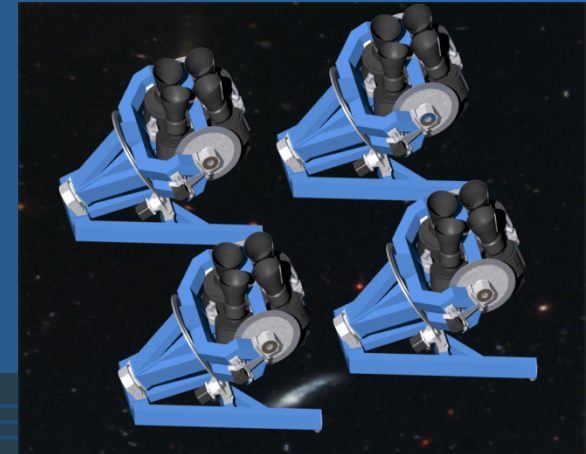
# Stereo observations – „ultimate weapon” against satellites



**SITE A**



**Parallax  $\geq 30$  km**



**SITE B**

For pixel resolution of  $\sim 36''$ , rejection distance  $d \sim D / 36''$ :

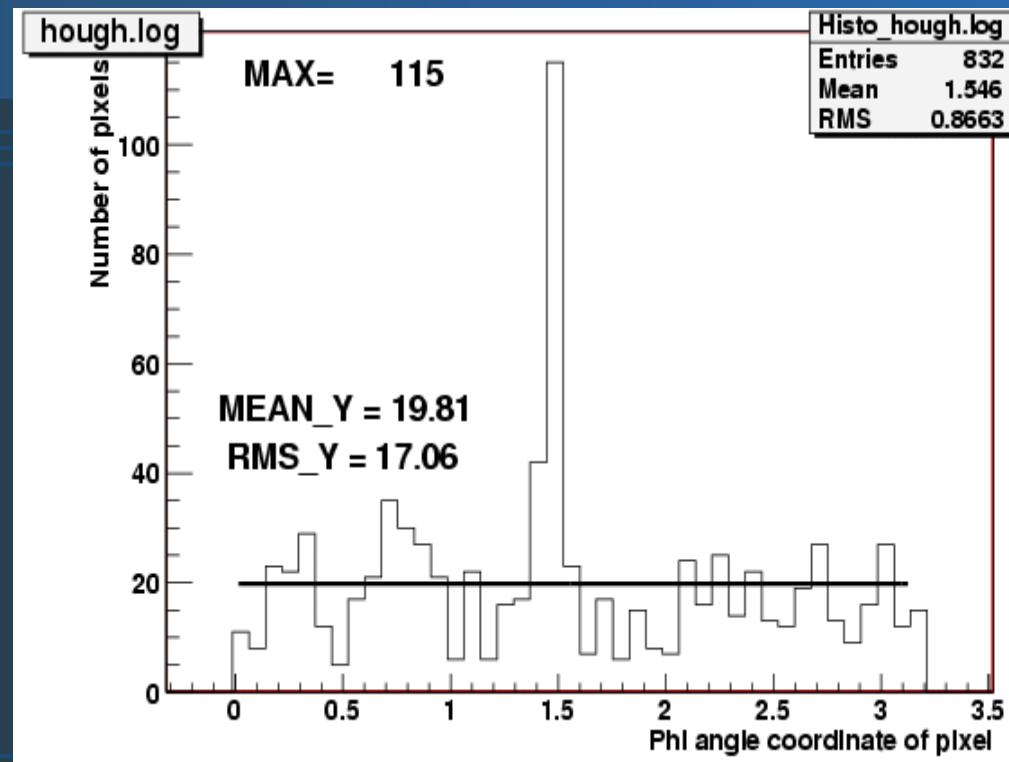
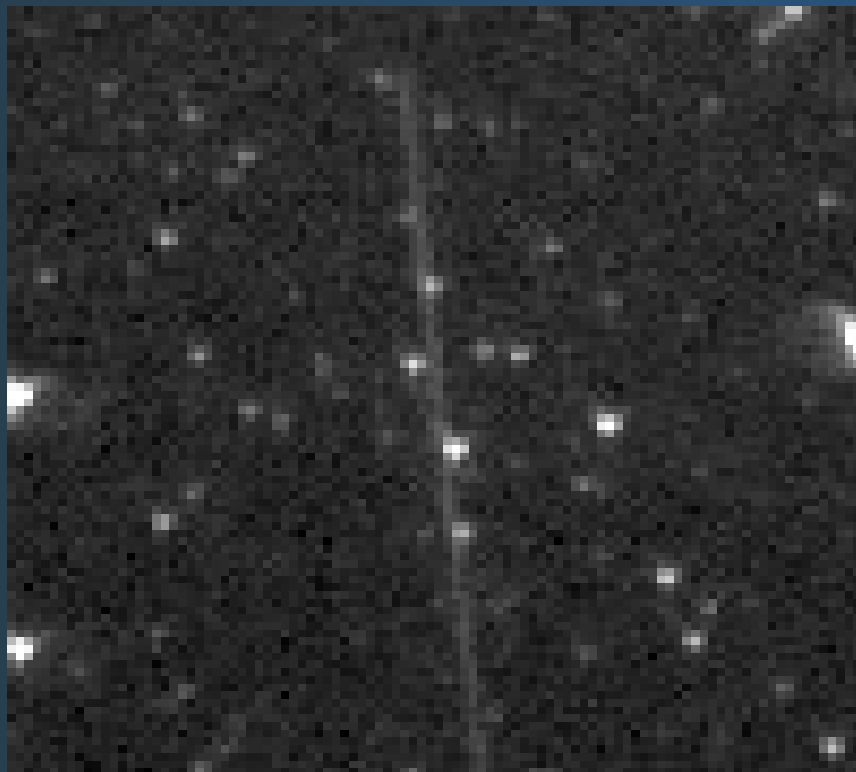
- $D = 18$  km  $\rightarrow d \sim 103,000$  km
- $D = 50$  km  $\rightarrow d \sim 286,000$  km
- $D = 100$  km  $\rightarrow d \sim 572,000$  km

**Parallax allows for real real-time transient identification**

# More sophisticated criteria 3rd level trigger

Final verification of events, more precise checks to few events accepted by previous trigger levels.

For example **Hough transform** – transformation to cylindrical coordinates to reject plane like events



# Visual inspection of final events

Currently typical number of events  $< 20$  , possible for visual checks. Most of them still remaining background, but some can be in

**Parallax a must to  
flashing satellites**

**Correlation with others  
VOEventNet**

~ 200 flashes visible on single 10s exposure, not confirmed by other observations ( still can satellites )



# Off-line pipeline

**Not exactly real-time at the moment, but  
planned to be changed in this manner**

- Average or 20 ( or 3 ) images
- Reduction ( dark and flat field )
- Photometry, astrometry → list of stars
- Normalization of brightness to V magnitudes from TYCHO catalog
- Cataloging of lightcurves to the PostgreSQL database
- **Flagging new objects added to catalog**
- **Algorithm analysis only new objects added to star catalog – transient candidates**



# Other real-time transient detectors

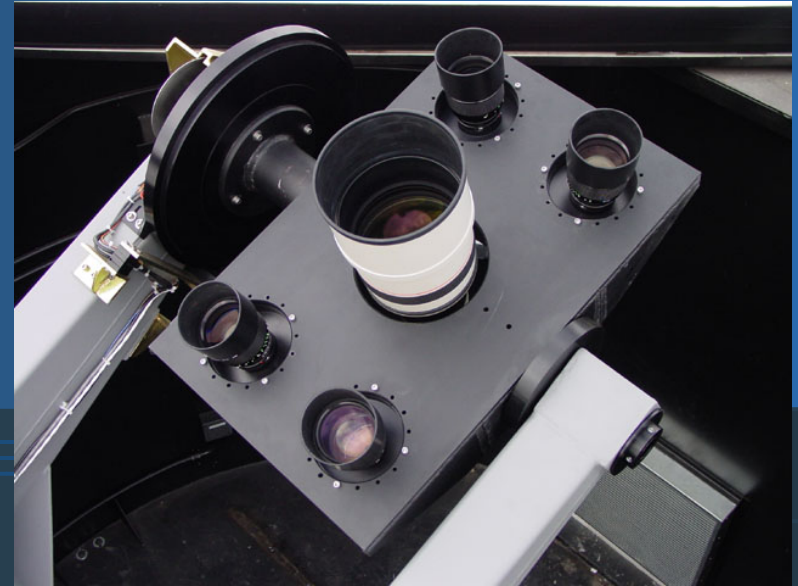
- mostly focused on larger time scales ~ minutes to days
- very few looking for transients of timescale of order of seconds
- typical exposures times  $> 30$  sec , usually re-observing the field after couple of time ( 30 minutes )
- typically comparison to star catalogs or own reference images / catalogs
- some problems of algorithm for 10s are not present there
- flashing satellites not a problem for longer timescales and requirement of object detection on several consecutive images

# Presentation of selected projects, no way to put tell about all ...

- ASAS
- BART
- BOOTES
- Catalina Real Time Survey ( CRTS )
- KAIT
- LOTIS
- MASTER
- OGLE
- PanStarrs
- Palomar Transient Factory
- Pi of the Sky
- RAPTOR
- REM
- ROTSE
- SkyMapper
- SNFactory
- TAROT
- TORTORA,  
MEGA-TORTORA
- WASP , SUPERWASP
- WATCHER

# Real-Time Detection of Optical Transients (RAPTOR)

- stereo system RAPTOR-A and B with 38 km parallax
- wide field  $40^\circ \times 40^\circ$ , with fovea telescope  $2^\circ \times 2^\circ$  for follow-up
- multiple 30s images
- comparison of new image with previous images and with catalog (**self-produced, started from GSC**) of stars and other objects
- sending of alerts to VOEventNet and other networks in real-time
- The Telescope ALert Operations Network System (TALON) – system for intercommunication of alert triggers from different telescopes
- **Building large arrays**



# MASTER - WVF - 4

- 4 wide field cameras FOV  $\sim 25.5^\circ \times 39.8^\circ$  each
- timescales  $> 0.15\text{s}$ , up to  $13^{\text{m}}$  on 5s exposures
- real time OT detection and classification ( SN, several discovered )
- follow-up with MASTER 40cm telescope
- comparison with previous images and external star catalogs
- separate talk today



# Robotic Optical Transient Search Experiment ( ROTSE-III )

- **MAIN GOAL** : GRBs, but also orphaned afterglows from GRBs
- **Exposure time typically** : 20 - 60s
- **FOV**  $\sim 1.85^\circ \times 1.85^\circ$
- **quasi real-time pipeline for transients ( SNs )**
- **2 x 30 seconds images in two sets with 30 minutes interval**
- **30 SN / year, also transients of unknown origin**



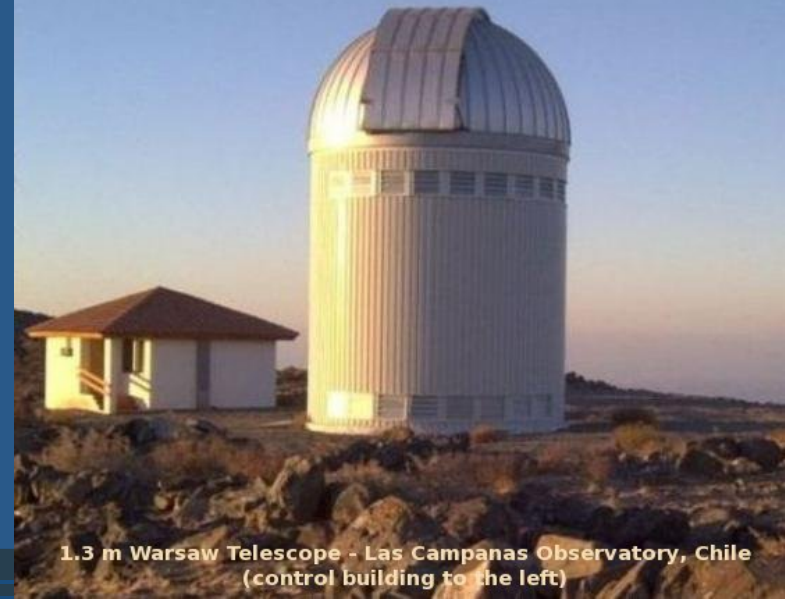
# All Sky Automated Survey (ASAS)

- one of the first robotic telescopes ever constructed
- exposure times : **2 - 3 minutes**
- variability timescales ~ days ( every field observed once 1-2 days )
- mostly for variable stars, extensive catalogues of variables stars
- four telescopes ~  $8^\circ \times 8^\circ$  each
- real time pipeline for identification of nova stars, compares new images with catalog of previous observations (  $> 20$  new Novae found )
- automatic classification of star variability



# The Optical Gravitational Lensing Experiment (OGLE)

OGLE TELESCOPE @ LCO



- one of the first real-time pipelines
- 1.2m telescope ( not robotic )
- exposure times : 180s or 225 s
- dedicated to gravitational lensing magnification events
- however, also real-time pipeline for optical transient ( **New Objects in OGLE Sky – NOOS** ) was developed and several supernovae and high magnification optical lensing events were identified
- differential photometry (DIA technique – Alard & Lupton 1998 ), subtraction of new image from cumulative reference image of same field from previous season



# CRTS / Palomar Quest ( PQ )

- **Images from Catalina Sky Survey**
- **FOV  $\sim 8^\circ \times 8^\circ$**
- **Exposure time 30s , 4 images of same field every 30 minutes**
- **Real-time pipeline for optical transients, image subtraction technique**
- **verification of transients against star catalogs USNO-B, SDSS, PQ survey**
- **publishing of events in real-time via VOEventNet ( in less than 5 minutes from discovery )**
- **$\sim 350$  OTs / six months, mostly : SNs , cataclysmic variables, UV Ceti flare stars, blazars , Near Earth Objects**



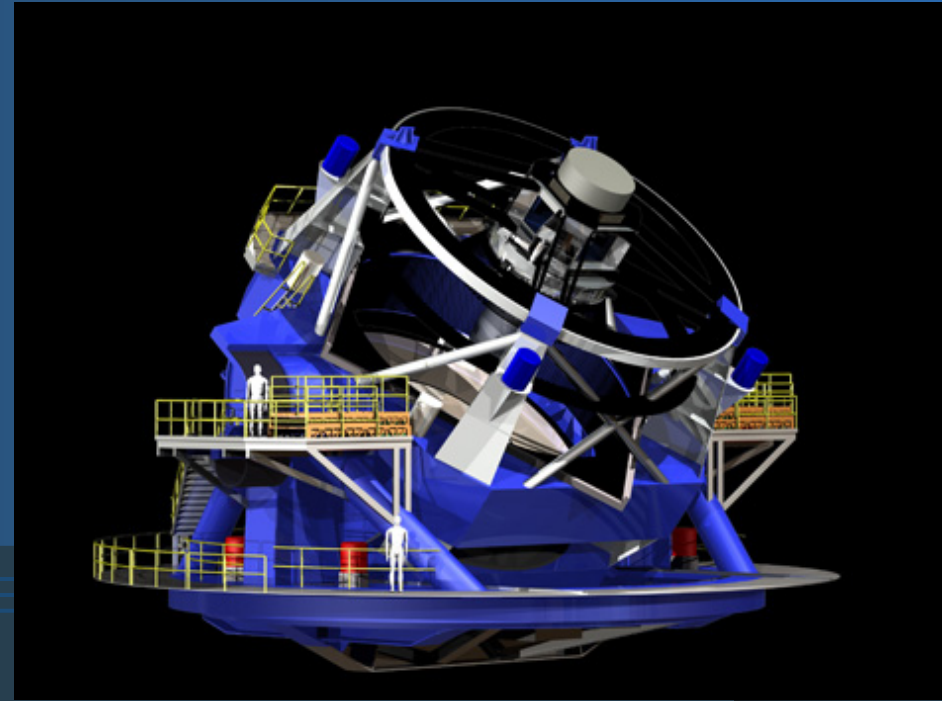
# Palomar Transient Factory (PTF)

- 1.2m telescope + 50% of time on 1.5 m in Palomar Observatory
- exposure time  $\sim 60\text{s}$  , FOV  $\sim 7.8 \text{ deg}^2$  , limit  $\sim 21\text{m}$
- search for SNe and exotic optical transients
- real-time transient identification ( image subtraction ), classification and optimal follow-up



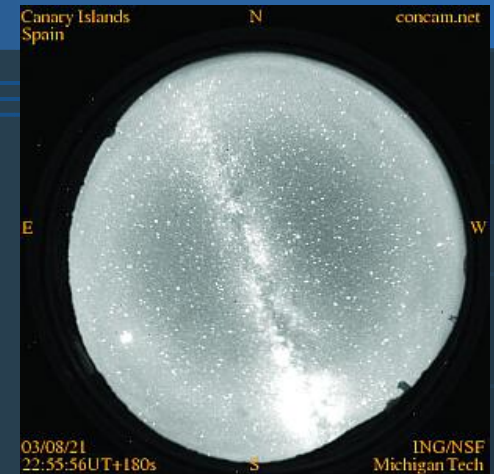
# Large Synoptic Survey Telescope ( LSST )

- **To be started in 2014 , 8.4 m telescope**
- Exposure times  $> 10$  seconds  
FOV  $\sim 3.5^\circ \times 3.5^\circ$   
( 3.2 Giga Pixel ! )
- Data stream  $\sim 30$  TB / night
- Requires real-time analysis pipeline, **strong interest in optical transients**
- Twice a night make 2 images of same field
- **MAIN GOALS** : dark energy and matter, **optical transients**, Near Earth Objects ( NEO ), Potentially Hazardous Asteroids ( PHAs )



# CONtinuous CAMera ( CONCAM )

- All Sky fish-eye camera ( 2 PI )
- 180s exposures , limit ~ 6.8m
- 11 stations around the world
- Identification of optical transients in real-time
- Image quality check
- Comparison of new images with reference images
- Rejection of bright planets and variable stars
- Transients visible for more than 1 image or station are alerted
- OT060420 – ~10 minutes transient of ~5.5m observed by 2 stations ( not 3<sup>rd</sup> one )



## Summary

- number of real-time transient detectors of different sizes ( from cm to m telescopes ) is rapidly growing up
- **several working solutions exist, plan to make „Pi of the Sky” real time pipeline available as an open source project**
- they allow individual telescopes to identify optical transients on time scales ranging from seconds to days
- **for short time scales the most promising seems to be stereo observations, but doubles the costs of the system**
- RAPTOR – existing, “Pi of the Sky” coming soon, will be able to send real-time triggers for short optical transients
- **many detections lack confirmation and follow-up from other observers. connection to global communication networks like Virtual Observatory ( VOEventNet ) will allow to fully exploit potential of exiting individual systems**
- Eliminate humans from the loop ? Not romantic, maybe safer ...

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"The last thing I said to him was: 'Whatever you do, don't look at the sun through this thing'."